

Outline

- Chapter 13: I/O Systems
- Chapter 14: Disk Scheduling
- RAID paper



I/O Systems

- Hardware
 - Bus and interconnects & Controller
 - Host adapter
 - Registers and Memory mapped I/O
 - Polling, Interrupt driven with an interrupt controller
 - Maskable and non-maskable interrupts and priorities
 - Direct Memory Access (DMA)
- Application Interface
 - Character or Block: terminal or disk
 - Sequential or Random access: modem or CD-ROM
 - Synchronous or asynchronous: tape or keyboard
 - Shared or dedicated: tape or keyboard
 - RW, R and W only: disk, CDROM, graphics controller



Kernel I/O

- I/O Scheduling
 - Buffering; double-buffering
 - Copy semantics for async. I/O
 - Caching
 - Spooling and device reservation
 - Error handling
- Performance
 - Front end processors to off load processing



Disk scheduling

- Schedule disk accesses to gain performance
 - FCFS - first come first service
 - SSTF - shorted seek time first
 - starvation
 - SCAN
 - Elevator algorithm
 - CSCAN
 - Restarts from the beginning after each cycle
 - LOOK
 - Look till end of direction
 - CLOOK
- Disk scheduling harder with smart disks that can rearrange bad sectors



RAID

- Reliability vs redundancy
- Performance via parallelism

- Raid 0: striping w/o redundancy
 - No redundancy
 - Good I/O performance
- Raid 1: Mirrored disks
 - Highly redundant
 - Twice read rate, same write performance
- Raid 2: Hamming code ECC
 - Separate disks for data and error correction code
 - Commercially not viable



Raid levels

- Raid 3: bit-interleaved parity organization
 - Data with separate parity disks
- Raid 4: block-interleaved parity
 - Separate parity disk
- Raid 5: Block-interleaved distributed parity
 - Parity data is distributed across all disks
 - Complex implementation on the controller
- Raid 6, 6, 10, 50, 0+1, 53, ...



Disk attachment

- Host-attached storage
 - SCSI, Fibre-Channel
- Network attached storage (NAS)
 - Device implements a complete file system
- Storage-Area Networks
 - High speed interconnect
 - Can dynamically reassign disks to other servers
- iSCSI
 - SCSI using IP protocols
 - Security, congestion etc. are issues
- Direct Access File System (DAFS)
 - Emerging standard leveraging Remote Direct Memory Access infrastructure
 - <http://www.dafscollaborative.org/>

